

Lights, Camera, Literacy!
(Part Two)
Reflections

Day:

- 21) How can you tell that LCL! Part Two is kicking things up a notch?
 - 22) What did you learn about creating a mood for your audience?
 - 23) What did you learn about the theme of a movie?
 - 24) How do shot lists help filmmakers save time and money?
 - 25) How do you know when Act I is ending?
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- 26) How does The Magic Three help guide your filmmaking?
 - 27) How do the traits you choose for your characters influence the creation of your story?
 - 28) How can group members' learning modalities affect filmmaking tasks?
 - 29) Why are symbols and metaphors used in films?
 - 30) What did you learn about chess strategy?
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- 31) What did you learn about using color as a metaphor?
 - 32) How does the second obstacle make it impossible for the main character to return to their usual life exactly as it was?
 - 33) How do word histories help you to spell English words today?
 - 34) How does the LCL! 3x3 Story Path help guide your story?
 - 35) How does chess notation help players improve their chess skills?
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- 36) What is irony?
 - 37) What must your group's logline include about your film?
 - 38) What are the greatest challenges your group is facing as you prepare for the film festival?
 - 39) What have you learned about public speaking?
 - 40) Final Thoughts Before Saying Farewell
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